### **K-995**

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## **MCS-503**

# MCA/MSCIT Ist/IIIrd Semester Examination Dec., 2023

SOFTWARE ENGINEERING

Time : 2 Hours]

[Max. Marks: 70

Note :- This paper is of Seventy (70) marks divided into two (02) Sections 'A' and 'B'. Attempt the questions contained in these Sections according to the detailed instructions given there in. *Candidates should limit* their answers to the questions on the given answer sheet. No additional (B) answer sheet will be issued.

#### Section-A

#### (Long Answer Type Questions) 2×19=38

Note :- Section 'A' contains Five (05) Long-answer type questions of Nineteen (19) marks each. Learners are required to answer any *two* (02) questions only.



- 1. Answer the following :
  - (a) Discuss the basic ideas behind software reuse.
    How can a software development team effectively implement a reuse approach ? (10)
  - (b) Explore different approaches to software reuse.Discuss their advantages and potential challenges.

(9)

- 2. Answer the following:
  - (a) Provide basic ideas on client-server software development. Discuss the architecture and key components of client-server systems. (9)
  - (b) Explain CORBA (Common Object Request Broker Architecture) and COM/DCOM (Component Object Model/Distributed Component Object Model) in the context of client- server software development. (10)
- 3. Answer the following :
  - (a) Explain the use of Data Flow Diagrams (DFD) in function-oriented software design. How do DFDS assist in visualizing and designing a system? (9)
  - (b) Create a DFD model for a system of your choice, highlighting its components and interactions. (10)



- 4. Answer the following :
  - (a) Explain the basic ideas behind the Unified Modeling Language (UML). Discuss its significance in object-oriented software development. (9(
  - (b) Discuss the concept of software development.
    Discuss any one software development life cycle model in brief.
- 5. Answer the following :
  - (a) Explain the COCOMO (Constructive Cost Model) and its significance in project estimation. Discuss the factors considered in COCOMO. (9)
  - (b) Explore the key issues related to software reliability. How is software reliability measured, and what challenges are faced in achieving high reliability ?
    (10)

#### Section-B

#### (Short Answer Type Questions) 4×8=32

*Note* :- Section 'B' contains Eight (08) Short-answer type questions of Eight (08) marks each. Learners are required to answer any *four* (04) questions only.



- 1. Explain Norden's model in the context of staffing requirements for a software project.
- 2. What is meant by domain modeling ? Explain.
- 3. Describe the basics of the software life cycle. Discuss the waterfall model and its application in software development.
- Provide basic ideas on CASE (Computer-Aided Software Engineering) Tools. Discuss their significance in the software development process.
- 5. Discuss the principles of structured design. How does structured design contribute to effective and maintainable software development ?
- Discuss the characteristics of software maintenance. Why is software maintenance an essential phase in the software life cycle ?
- Compare and contrast black-box testing and white-box testing. Discuss their respective advantages and limitations.
- Explain risk management and software configuration management in the context of software project monitoring and control.

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