K - 1135

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[Roll No.

DIT-06

DIT IInd Semester Examination Dec., 2023

INTRODUCTION TO COMPUTER PROGRAMMING USING C

Time : 2 Hours]

[Max. Marks : 100

Note :- This paper is of Hundred (100) marks divided into two (02) Sections 'A' and 'B'. Attempt the questions contained in these Sections according to the detailed instructions given there in. Candidates should limit their answers to the questions on the given answer sheet. No additional (B) answer sheet will be issued.

Section-A

Long Answer Type Questions 2×26=52

Note :- Section 'A' contains Five (05) Long-answer type questions of Twenty Six (26) marks each. Learners are required to answer any *two* (02) questions only.

K–1135 (1) P.T.O.

- What are basic data types available in "C"? Write the 1. significance of each data type. Write a C program to find the area of a circle.
- 2. What is pseudo code? Explain with example, how it is used as a problem-solving tool ? Write a C program to find the factorial of a number.
- What is structure ? Write a C program using structure 3. declaration.
- What is a pointer ? Explain how the pointer variable 4. declared and initialized. Write a C program to find the sum of all elements in an array using pointer.
- What are actual parameters and formal parameters ? 5. Illustrate with example. Write a program in C using functions to swap two numbers ?

Section-B

Short Answer Type Questions 4×12=48

Note :- Section 'B' contains Eight (08) Short-answer type questions of Twelve (12) marks each. Learners are required to answer any *four* (04) questions only. K-1135

(2)

- Define Algorithm. Write an algorithm to find the largest of 3 numbers.
- Show how break and continue statements are used in a C-program, with example.
- 3. Explain the different types of loops in C with syntax.
- 4. Explain different string manipulation library functions with example.
- Define Array. Explain with suitable example how to declare and initialize ID array.
- Write a program in C using functions to swap two numbers using call by reference concept.
- 7. What are Opening, closing, reading and writing of files.
- 8. Explain any *five* preprocessor directives in C.

K–1135 (3)